

## **INTERCLUB Conditions of Play**

1. Interclub is run as four competitions:

a) **Premier** (National Division 1)

The Premier Division will consist of 10 clubs represented by one side each and which are decided based on the previous year's results.

b) **Premier Reserve** (National Division 2)

The number of sides entered in this division will dictate the structure of the competition.

c) **Domestic Eights** (Number of divisions to be determined after entries are received).

d) **Domestic Fours** (Number of divisions to be determined after entries are received).

2. **FORMAT**

**Premier/Premier Reserve** - each side will play

1 x Singles      4 bowls                      25 shots

1 x Pairs        3 bowls                              21 ends

1 x Fours       2 bowls                              18 ends

**Domestic Eights** – all sides in all Divisions will play

1 x Pairs       3 bowls                              21 ends

1 x Pairs       4 bowls (2/4/2)                      16 ends

1 x Fours       2 bowls                              18 ends

**Domestic Fours** – each side will play

1 x Pairs       3 bowls                              21 ends

1 x Pairs       4 bowls (2/4/2)                      16 ends

3. **VENUES and DRAWS** will be advised to clubs once entries have been received for all divisions.

4. **CONDITIONS OF PLAY**

**Time**

a) All games, including play offs, to be completed within three hours of the commencement time.

b) All morning games to commence at 9am and afternoon games by 2pm unless advised otherwise.

c) With double headers the second game, if not started by 2pm, may be postponed with the approval of Gerry Macgregor, Interclub Coordinator. Contact Phone 478-5033.

**Game stoppages**

If a game is stopped because of darkness, weather conditions or any other valid reason the game shall be continued either on the same day or on a different day and be completed within the original 3-hour time limit. Scorecards must have the start and finish times recorded. The scores will be as they were when the game was stopped. Points will only be awarded where the full game has been completed.

## 5. MATCH DEFINITION

A match is a competition between two sides, played over 3 disciplines. (2 disciplines for domestic Fours)

### Match Points

The match points in each match will be the total of the game points awarded to each side over three disciplines:

Game Win                7points

Game Draw              4 points

Game Loss               0 points

Bonus 1 point is awarded to a team or singles player gaining a game differential of +11 shots or more in any discipline

Bonus 1 point is awarded to a team or singles player, losing a game by 1 or 2 shots in any discipline

## 6. ROUND ROBIN DIVISION PLACINGS

Placings in all divisions will be decided by the sides with the best overall **match points** from all rounds played. If two or more sides are equal on **match points** the side with the most **game wins** will be the winner. If still equal the side with the most **game wins plus draws** will be the winner.

If still equal the side with the **highest + differential** and if still equal the winner when the 2 sides met.

### Premier Reserve only

Should the number of entries received require more than one section to be formed the overall winners will be decided by a play off.

## 7. FINALS

### Premier

The Premier winner will be decided by a top four play off, played where possible on a neutral green and that winner will represent Wellington at the Regional Interclub play off.

### Play Format

The playoffs will be played on a round robin scatter draw basis, with a 3-hour time limit on all games.

### Premier Reserve

The procedure to find the Premier Reserve winner will be decided after the competition structure is known.

Where possible neutral greens will be used.

The winner Premier Reserve (after play offs) will represent Wellington at the Regional Interclub play off.

## 8. PROMOTION RELEGATION PREMIER / PREMIER RESERVE

- a) The bottom two Sides in Premier will relinquish their position in the Premier grade. The two relinquished sides will compete in a play-off against the top two eligible Sides from Premier Reserve (Clubs that do not have a side remaining in the Premier Division) for the two places in the Premier grade. Eligibility from Premier Reserve to Premier to go as far as the 4<sup>th</sup> placed side overall in the Premier Reserve competition.
- b) If only one side is eligible from Premier Reserve then a head to head will be played against the lowest relinquished placed side in Premier and the second to lowest side will return to the Premier Division.
- c) If there is no eligible side there will be no play off and the two relinquished sides will return to the Premier Division.
- d) If option a) applies the Matches will be played as a scatter draw over three rounds with a three hour time limit per game unless there are two teams from the one Club in the playoff and the games will be head to head with the teams from the same club playing one another in the first round.
- e) Game win = 2 pts Draw = 1 pt. If two or more Sides are equal “the lowest shots against” from all rounds played will be declared the winner and the top two teams will enter the Premier Grade.
- f) Where possible neutral greens will be used.

## 9. PROMOTION / RELEGATION DOMESTIC EIGHTS

Will be automatic between divisions (excluding to Premier Reserve) with the exchange of two eligible Sides i.e. 1 up, 1 down. The division standings will determine the Divisional make up for the following season.

## 10. PLAYER INTERCHANGE BETWEEN DIVISIONS

Players may move up from any division at any time.

New Zealand Representatives (Open and Development) and those who have won a National title which counts as a point towards a Bowls NZ Gold or Silver star will be ineligible to play in Premier Reserve for a period of 10 years from their last representation or title.

A player from Premier division may not move back to Premier Reserve following the completion of 66% of the scheduled rounds in the competition. They may however move to the “Eights”. In the case of a player having only played once in this division, they may move to Premier Reserve at any time.

### **Premier Reserve**

If a club has 2 or more sides in the grade, players shall not be permitted to move between sides after playing 3 matches in one of the sides of that division.

***The Centre expects clubs to play within the spirit of the game.***

### **Player Interchange for Regional and National Finals**

Clubs may reselect their teams but for Premier Reserve they may not select players who have played 3 games or more in the Premier competition.

## 11. RECORDING RESULTS

Club coordinators are responsible for recording results following each round on the forms provided.

### **Premier and Premier Reserve**

The results which **must** include player's names, are to be mailed emailed or faxed to arrive by Monday morning to Bowls Wellington, P O Box 38-245, Wellington Mail Centre, Lower Hutt 5045, Facsimile 560-0400.

For Premier only, the Interclub Coordinator will ring the host clubs for results as soon after play finishes as possible.

### **Domestic Eights & Domestic Fours**

All results to be mailed, emailed or faxed to arrive by Monday morning to Bowls Wellington, P O Box 38-245, Wellington Mail Centre, Lower Hutt 5045, Facsimile 560-0400.

Club coordinators are to retain scorecards for each round until final placings are confirmed by the Centre at the end of the Interclub season.

## 12. MARKERS / SCORECARDS

Host clubs are responsible for providing Markers and the provision of scorecards. If clubs cannot supply Markers visiting clubs should be asked to assist.

## 13. CANCELLATION and/or TRANSFER OF GREENS

Where host greens are declared closed before commencement time the following actions are to be taken by respective Club Teams/Managers/Coordinators

- a) In the first instance the opposing Club is to be given the opportunity to play the Match at their greens. If this is not possible an alternative venue may be arranged by Clubs concerned (original host club has first choice):

To assist coordinators to arrange alternative venues sides must not be released before 9.30am.

- b) A time limit of 3 hours will apply from the start of play.

- c) If greens are unplayable due to weather and the above options are not available: -

The host club is responsible for cancellation of play.

Prior to 7.00am cancellations can be faxed to Newstalk ZB on Fax 801-5656 or the Interclub Coordinator is to Contact Newstalk ZB Cancellation Telephone Service (ph 472-1035) as soon as possible after 7. 00am.To avoid confusion, the cancellation notice is to be worded as follows:

The (*name of club*) greens are closed. There will be no interclub play at (*name of club*) this morning or, as an alternative "there will be no interclub play at (*name of club*) before (*time*).

- d) Where Premier and Premier Reserve matches are cancelled the Centre Interclub Coordinator (Gerry Macgregor ph 478-5033) must be advised immediately.

## 14. DEFAULTS

If a partial Side plays, the completed games shall count as normal. The defaulting discipline shall be deducted 7 points for each game not played with the non defaulting team awarded 7 points. The deduction will apply unless there are extenuating circumstances approved by the Controlling Body.

## 15. WITHDRAWAL OF SIDES

Depending on circumstances, a club may be liable to penalties as applied by the Centre.

**16. FOOTWEAR AND CLOTHING**

In accordance with Bowls N Z Domestic Regulations 2 & 3.

**17. SYNTHETIC SURFACES**

Are approved for use during the Interclub Tournament provided they have the required grading.

**18. PROGRESS RESULTS**

Progress results will be displayed on the Bowls Wellington website ([www.bowlswellington.com](http://www.bowlswellington.com)).